# K AY QIU

A designer, prototyper, and advocate for simplicity and beauty. Seeking work opportunities to turn complex challenges into intuitive, engaging user journeys. https://kanghua58.github.io kanghuaq@andrew.cmu.edu 412.508.9706 Pittsburgh, PA https://www.linkedin.com/in/kayqiu

# **PROFESSIONAL EXPERIENCE**

## UX Designer | TEEL Lab

EdTech, AI Education/ Oct 2023 - Present / Pittsburgh, PA

- Spearhead swift prototyping and iterative design, delivering 300+ interfaces and task designs for end-to-end interactive AI/ML web-based hands-on projects
- Responsibilities include task design based on learning objectives, user testing, prototyping, and presentation to leadership

## UX Designer | Shuimu EdTech

EdTech, Language Education / May 2020 - Jan 2023 / Remote

- Collaborated with PMs and UX experts to craft captivating elearning for Japanese and Korean, garnering **7+ million views**
- Boosted user engagement by **+30%** through UX tactics, group chats, interactive elements, and personalized feedback
- Leveraged UX data to plan and deliver **weekly live lessons**, adapting content for optimized learning based on user feedback

## Assistant Project Manager | Deloitte Consulting

Tech Consulting / April 2021 - July 2021 / Beijing, China

- Led **trilingual communications** (English, Chinese, Japanese) in slides, emails, and minutes, boosting cross-cultural teamwork
- Optimized multilingual project flow by translating vital SAP migration documents to bridge the language barrier

# PROJECTS

## Product Design | Vibely

Bumble Dating App/ January 2024 - February 2024

- Transformed Bumble's user experience by introducing an interactive map feature that facilitates connections through realtime, location-based interactions
- Developed key features like avatar customization, conversational milestones, dynamic widgets, and notifications while embedding 4 intricate user conversion points through the user journey

## UI Design/Full-Stack Development | PetSphere

Social Web App/ Oct 2023 - Dec 2023

- Design and developed a responsive, data-driven pet community web application that connects pet owners and service providers
- Implemented tagging, bookmarking, notifications, and personalized recommendation algorithm with HTML, CSS, JS, php, SQL and Ruby to boost user engagement

## Interaction Design| BikeLink Pro

Semi-Auto Vehicle/ Oct 2023 - Dec 2023

 Designed and prototyped a semi-autonomous e-bike to set paradigms for semi-autonomous interactions including features like haptic feedback, obstruction warning, dynamic charging, navigation, route suggestion, and unlocking with facial recognition

## **EDUCATION**

## **Carnegie Mellon University**

Aug 2023 – May 2024 / Pittsburgh PA Human Computer Interaction, School of Computer Science (GPA 4.0)

## **Peking University**

Sep 2018 – July 2023 / Beijing, China B.A. in Korean Literature (GPA 3.9 Top 1%)

## SKILLS

## Tools

- Figma, Sketch
- PhotoShop, After Effects, Final Cut Pro
- HTML, CSS, JavaScript, jQuery
- Python, R, SQL, PHP, RUBY
- Articulate 360, H5P, Voiceflow

## Design

- Information Architecture
- · Concept Development
- User Flow, Storyboarding
- Wireframes, Prototyping, Storytelling
- User Experience Design
- Web/Mobile UI, Interaction Design
- · Agile, Iterative Development
- End-to-End Delivery

#### Research

- Data Mining, Data Analysis
- Data Visualization
- $\cdot\,$  User Research, User Testing, User Interview
- Survey Design, A/B Testing, Pre/Post Testing
- Prompt Engineering/Chaining, Fine-Tuning

# ETC.

**Translator** for US-China Educational Forum(2021), Baltamatica(computing software) Localization, Whitehorse Publishing, and the Office of International Education at Peking University **Reporter** for Olympic Games Beijing 2022 **Content Creator** on bilibili.com with 9k followers